

Tactical Competencies

Competency	1	2	3	4
Time management on court	Can state how much time they have left and how many balls they have when asked	Asks appropriate questions of the referee while managing clock.	Comes out onto court when appropriate while managing the clock appropriately	Manages time to their individual team/pair advantage. Knows their teammates needs and can allow enough time for each individual based on the court scenario. Uses stress reduction techniques while managing clock.
Can manage all warmup courts and call room activities	Knows where the call room is. Practices in warm up courts by watching and copying other athletes.	Knows where official clock is located and what time-frame they should leave the warmup courts and enter the call room.	Brings all proper equipment into call room (and or directs SA or BC3 ramp operator regarding equipment). Appropriately manages inspection of balls and coin toss. Can answer all questions posed of them by officials within call room.	Manages stress level in call room appropriately and individualized to mental preparation training. Is not concerned about activities going on around them, rather is performing stress reduction techniques prior to and after coin toss to prepare for match. Has preset warmup routine both physically and mentally in the warmup courts and in the call room.
Can positively reflect with teammates/coaches after a match to improve future play	Names one shot or situation that they need to improve	Athlete ties their technical training to several instances during the match in which they had success.	Athlete is honest about their strengths and weakness. They cite both technical and tactical training and how that benefitted them in a match.	Athlete is honest and specific about their performance. They can recite most of the match and how they adapted over the course of the match. Athlete can cite specific technical and tactical strengths and weakness specifically during the match. They see and use reflection as one way to improve future performance and not a negative,

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Displacement of balls	Can move balls 20% of time	Can move balls within 3 shots	Can displace balls and score 50%	Can displace balls and score during the course of play on their jack with 70% accuracy with one ball
Can serve and follow-up first ball	Serve is within .5 meters of intended spot on court and first ball is within 6 ball length	Serve is within .4 meters of intended spot on court and first ball is within 5 ball lengths	Serve is within .3 meters of intended spot on court and first ball is within in 3 ball lengths	Serve is placed within .1 meters of intended spot on court and first ball is within 2 ball lengths
Demonstrates knowledge of opponent's balls	Plays the game without thought to opponents' balls	Knows type of balls of opponent in the call room and can state makeup of set	Knows type of balls of opponent however uses same shots on all balls.	Considers type of ball of opponent in game scenario before shooting. i.e., Knows that a supersoft ball was used with first ball of the opponent and changes speed to affect displacement of ball.
Can setup a shot (physically in throwing box)	Does not check throwing box lines when stopping or locking breaks	Checks for line violations however does not use clock effectively to get into position.	Uses an appropriate amount of time to get into position, however, does not use length of box to assist in getting proper length on shot.	Uses the entire throwing box to get the right vector and length of shot.
Knowledge and demonstration of Rules	Continually repeats same violations during a 3 match competition	Has basic knowledge of rules and can commit 3 or less infractions during 3 match competitions. Does not repeat infraction again during play.	Makes 2 or less infractions during 3 match competition and does not repeat infractions during play.	Makes 1 or less infractions over course of 3 match competition.

Shot selection	making a shot to score without regard to future shots by opponent(s)	Makes a low percentage shot where high percentage shots would potentially put them in a better scenario	Is looking at the scenario on court and making a low percentage shot and is thinking 2 shots ahead to ultimately score the end with most points possible	Is looking at the scenario on court and making a high percentage shot and is thinking 2-3 shots ahead to ultimately score the end with most points possible
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