

The 10th Anniversary USA Boccia National Championship tournament will consist of individual competitions for BC 1, BC 2, BC 3, BC 4, BC 5, and BC 6 along with a team competition (BC 1&BC 2) and pairs competitions for BC 3, BC 4, BC 5, and BC 6. Each competition will have its own format based on the number of competitors registered. Team and pair competition formats have the chance to be altered based on time constraints as well.

As a general rule, competitions with 6 or fewer registered competitors will be run as a single round robin and competitions with 7 or more registered competitors will be run as multiple groups of 3 - 5 competitors in each group with single round robin within each group and the top 2 of each group advancing to a championship knockout round that will culminate with a medal round. Those athletes that don't advance to the championship knockout round will hopefully have some sort of consolation round to get more matches for competitors with the format to be determined.

How Groups are Formed

The athletes for each competition will be given a seed number based on the national rankings list that was updated after 2025 regional points were added. If players don't have national ranking points they will be randomly assigned a seed at the bottom of the seeding list. If there is just 1 group for the competition the seed list will be used to determine schedule only. If a competition has multiple groups then the seed list will be used to place the first competitor into each group starting from seed 1 into group A. After every group has had their top competitor placed into them, the process changes to place the rest of the competitors into groups. At this point the next batch of competitors going down the seed list are lumped together and randomly drawn into groups and this process continues down the seed list until every competitor has been placed into groups. Care is taken as best we can to keep a team from having more than half of the competitors in a single group but sometimes this can't be avoided easily. As best as known competitors from the same team will play each other as early in the group phase as possible.

For team and pair competitions seeding for teams will be determined based on the average ranking of all members of the team or pair and that ranking will be used to determine the seeding list for those competitions.

Example of the grouping procedure. A competition has 15 athletes registered, generally we will use 5 groups of 3 for this scenario. Once we have seeded all the competitors from 1 to 15 based on the national rankings the top seed will go into Group A, 2nd seed into Group B and so on to put one athlete into each Group A thru E. From here we take those seeded 6th to 10th and randomly pull to place into each group starting with Group

A. To finish out the group formation we take those seeded 11th to 15th and randomly pull to place into each group starting again with Group A.

Tiebreaker Rules within Groups

The following rules will be used to rank competitors within groups and break any ties that exist at the conclusion of each group.

1. Number of wins

If there are 2 or more competitors with the same number of wins the following will be used and only games involving the tied teams will be considered when applying the following criteria.

2. Head-to-Head Record
3. Point Differential
4. Points Scored
5. Ends Won
6. Biggest point differential in a single match
7. Biggest point differential in a single end
8. National Ranking Points
9. Drawing of lots